EDIT571-5T1 Fireworks CRN – 72324 Credits – 2 Online August 25 – October 27

Instructor - Justin Mass

Blackboard Login Page - http://courses.gmu.edu/

Stay Connected -

- Phone (202) 744-8465
- Email <u>jmass@gmu.edu</u>
- vRoom http://www.elluminate.com/live/md.html?rk=XZKKPMSPADYI0IQU
- Instant Messengers AIM justin.mass@mac.com; Google Chat (part of Gmail) justin.mass@gmail.com; Don't have an IM handle? Get one for AIM at <u>http://dashboard.aim.com/aim</u> or one for Google at <u>http://mail.google.com/</u>

Course Overview –

EDIT571-5T1 Fireworks provides an overview of Adobe's Fireworks CS3 http://www.adobe.com/products/fireworks/ - using guided lecture materials including lessons from the official Fireworks user manual, online instructional videos, and online tutorials. This hands-on course will provide a thorough introduction to Fireworks. Students will gain a working knowledge of the application through a review of the interface, key features and tools, webpublishing process for graphics, and concepts related to producing graphics in multiple file formats. Students will create several graphics products throughout the semester including a final project.

Format –

This online course will be conducted using an asynchronous format consisting of the following:

- Instructor-provided topics for research
- Assigned readings, tutorials and instructional videos
- Student assignments
- Final project

To successfully participate in the course, students are required to have access to and use the Internet, Blackboard CE6, their GMU email accounts, and Adobe Fireworks CS3.

Each week will cover different features and topics of Fireworks CS3. It is the student's responsibility to keep track of the weekly course topics, readings, discussions, assignments and activities.

As your instructor I want this course to be a success for you. I have included multiple communication methods for contacting me – see "Staying Connected" above. Please don't hesitate to ask questions if you have any trouble or concerns about anything.

Course Objectives –

Upon completing the course students will be able to:

- Identify and use the key tools and features of Fireworks
- Create and edit graphics
- Use various filters
- Create Web 2.0 graphics
- Create buttons
- Create Animated GIFs
- Publish graphics in a variety of formats, particularly for use on the web
- Create pop-up menus

Resources Required by Students –

- Internet Access
- Blackboard Account
- GMU Email Account

Required Software and Course Texts

- Students must have access to Adobe Fireworks CS3
- Students will be required to use the official Adobe Fireworks CS3 documentation http://help.adobe.com/en_US/Fireworks/9.0/fireworks_cs3_help.pdf
- You can download the 30-day trial version at http://www.adobe.com/go/tryfireworks

Schedule of Topics

Week	Week of	Topics / Activities / Reading / Assignments	Points
1	8/25	Topics: Student / Instructor Introductions	15
		Activities: Discussion in Blackboard	
		Reading: N/A	
		Assignment: "Welcome Everyone" To be posted in Blackboard 8/25	
		Due: 8/31 by midnight - (late postings will not receive credit)	
2	9/1	Topics: Introduction to Fireworks	30
		Activities: Reading, Discussion, Online Tutorials, Assignment	
		Reading: Chapters 2-3 and view the online tutorials.	
		Assignment: "Perfect Circle" To be posted in Blackboard 9/1	
		Due: 9/7 by midnight	
3	9/8	Topics: Bitmaps and Blending	30
		Activities: Reading, Discussion, Assignment	
		Reading: Chapter 4	
		Assignment: "Capitol Blends" To be posted in Blackboard 9/8	
		Due: 9/14 by midnight	
4	9/15	Topics: Vector Images	30
		Activities: Reading, Discussion, Online Tutorials, Assignment	
		Reading: Chapter 5 and view the online tutorials	
		Assignment: "Sphere & Water Drop" To be posted	

5 9/22 Topics: Text, Transformation, Reflection 30 Activities: Reading, Discussion, Online Tutorials, Assignments 30 Reading: Chapter 6 and view the online tutorials 30 Assignment: "Orbs and Mirrors" To be posted in Blackboard 9/22 30 Due: 9/28 by midnight 30 6 9/29 Topics: Rollovers, Drop Shadow, Title Slides 30 Activities: Reading, Discussion, Online Tutorials, Assignments 30 Reading: Chapter 12 Assignments 30 Assignment: "Rollovers and Menus" To be posted in Blackboard 9/29 30 Due: 10/5 by midnight 30 7 10/6 Topics: Creating Web 2.0 Graphics and Exporting / 30)
Activities: Reading, Discussion, Online Tutorials, Assignments Reading: Chapter 6 and view the online tutorials Assignment: "Orbs and Mirrors" To be posted in Blackboard 9/22 Due: 9/28 by midnight 6 9/29 Topics: Rollovers, Drop Shadow, Title Slides Activities: Reading, Discussion, Online Tutorials, Assignments Reading: Chapter 12 Assignment: "Rollovers and Menus" To be posted in Blackboard 9/29 Due: 10/5 by midnight)
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Blackboard 9/29 Due: 10/5 by midnight	
7 10/6 Topics: Creating Web 2.0 Graphics and Exporting / 30	
Publishing for the Web)
Activities: Reading, Discussion, Online Tutorials, Assignments	
Reading: Chapter 15	
Assignment: "Web 2.0" To be posted in Blackboard 10/6	
Due: 10/12 by midnight	
8 10/13 Topics: Animated GIFs and Pop-Up Menus 30	
Activities: Reading, Discussion, Online Tutorials, Assignments)

9	10/20	Reading: Chapter 13 Assignment: "Animation" To be posted in Blackboard 10/13 Due: 10/19 by midnight Topics: Complete Final Project by 10/27 Activities: Complete Final Project Reading: N/A Assignment: "Final Project" To be posted in Blackboard 10/20	75
		Due: 10/27 by midnight	
		TOTAL POINTS	300

Grading Scale

Final grades are based on performance using the following scale.

Grade	Points
A	300 - 269
В	268 - 239
C	238 - 209
D	208 - 179
F	178 - 0

Late Assignments and Final Projects -

No work will be accepted more than 3 days late (midnight of the 3rd day following the due date).

<u>Late assignments</u> will be penalized 5 points for each day late. No assignments will be accepted more than 3 days late (15 point maximum deduction). Assignments submitted more than 3 days late will receive no credit.

<u>Late Final Projects</u> will be penalized 10 points for each day late. No Final Projects will be accepted more than 3 days late (30 point maximum deduction). Final Projects submitted more than 3 days late will receive no credit.

Student Resources

GMU Resources - http://it.gse.gmu.edu/resources/

Adobe Video Tutorials Workshop - <u>http://www.adobe.com/designcenter/video_workshop/</u>

Blackboard Login Page – <u>http://courses.gmu.edu/</u>