GEORGE MASON UNIVERSITY COLLEGE OF EDUCATION AND HUMAN DEVELOPMENT GRADUATE SCHOOL OF EDUCATION Instructional Design and Technology (IDT)

EDIT 705 6T1: Instructional Design 3 Credits, Spring 2016 Management Concepts e-Learning Cohort Mondays, 4:30-7:10 PM, Tysons Corner

PROFESSOR:

Name: Dr. Shahron Williams van Rooij Office hours: By Appointment Only Office location: Thompson Hall, L044, Fairfax Campus Office phone: 703-993-9704 Email address: <u>swilliae@gmu.edu</u> (Email response time: 24 hours)

COURSE DESCRIPTION:

A. Prerequisites/Corequisites None

B. University Catalog Course Description

Helps students analyze, apply, and evaluate principles of instructional design to develop education and training materials spanning a wide range of knowledge domains and instructional technologies. Focuses on a variety of instructional design models, with emphasis on recent contributions from cognitive science and related fields.

C. Expanded Course Description

A Management Concepts priority is to enhance the ability of its learning professionals to design and develop a variety of learning and non-learning opportunities for external and internal clients. This course will help those professionals acquire and apply a broader and deeper set of instructional design skills to meet the needs of their various audiences.

LEARNER OUTCOMES:

At the end of this course, students will be able to:

- Define instructional design
- Compare and contrast various models of instructional design
- Analyze and discuss various learning theories and how they relate to instructional design
- Collect and analyze data to identify an instructional need
- Conduct learner and contextual analysis
- Conduct task analysis
- Write measurable instructional/performance objectives

- Analyze and discuss instructional strategies used for various types of learning
- Define formative and summative evaluation
- Create an instructional design document (IDD) that provides a solution to an instructional problem/need
- Produce a rudimentary prototype of a design concept using electronic media of choice (e.g., PowerPoint, Camtasia, Captivate, Articulate)

PROFESSIONAL STANDARDS (International Board of Standards for Training, Performance and Instruction (IBSTPI)):

- Professional Foundations
 - 1. Communicate effectively in written and oral form
 - 2. Apply current research and theory to the discipline of instructional design
 - 3. Update & improve knowledge, skills & attitudes pertaining to the instructional design process & related fields
 - 4. Apply data collection & analysis skills to instructional design projects
 - 5. Identify ethical, legal & political implications of design in the workplace
- Planning and Analysis
 - 7. Identify & describe target population & environmental characteristics
 - 8. Select & use analysis techniques for determining instructional content
 - 9. Analyze the characteristics of existing & emerging technologies & their potential use
- Design and Development
 - 12. Design instructional interventions
 - 14. Select or modify existing instructional materials
 - 16. Design learning assessments

REQUIRED TEXTS:

- 1. Morrison, G.R., Ross, S.M., Kalman, H.K., & Kemp, J.E. (2013). *Designing effective instruction* (7th edition). Hoboken: John Wiley & Sons.
- 2. Ertmer, P.A., Quinn, J.A., & Glazewski, K.D. (2013). *The ID casebook: Case studies in instructional design* (4th edition). Upper Saddle River: Pearson.

COURSE ASSIGNMENTS AND EXAMINATIONS:

1. Practitioner Profile (Individual Assignment): 10 points

The purpose of the profile is to compare and contrast the various backgrounds and experiences of practicing instructional designers **outside** of Management Concepts. The profiles also identify some of the other tasks, activities and skill sets those learning professionals use beyond those associated with designing formal instruction.

a. Identify **one** individual who currently serves as an instructional designer in an organization other than Management Concepts. **Note:** The person does not have to have the title of Instructional/Training Designer but must have instructional design responsibilities.

- b. **Interview** that individual phone, electronic survey, or face-to-face and collect the following information:
 - i. Educational background, ID experience and credentials/certifications, current responsibilities
 - ii. Most successful ID project (and reasons why)
 - iii. Least successful ID project (and reasons why)
 - iv. Professional advice/lessons learned that he/she would like to share with others
 - v. Your **own** net impressions/take-aways from the interview experience in which you go **beyond** what the interviewee said and add **your own thoughts and analysis**
- c. Prepare a short summary (circa 2-3 pages, single spaced) of the interview for posting to the **ASSIGNMENTS** link on the Bb course site
- d. In addition, prepare a brief slide presentation (**5 slides maximum**) of your Practitioner Profile to share in class (5-10 minutes)
- e. For more information on how this assignment is evaluated, please consult the *Practitioner Profile Grading Rubric* posted on our course site.
- f. Note: Late submissions will be penalized by 10%.

2. Instructional Design Case Study Panel Discussions (Group Assignment): 20 points

- a. There are five (5) cases from the Ertmer, Quinn & Glazewski text that we will discuss in this class, with each case drawn from various business settings and addressing various instructional design issues:
 - Case Study #19: Abby Carlin: Documenting Processes in a Manufacturing Setting
 - Case Study #22: Craig Gregersen: Balancing a Range of Stakeholder Interests when Designing Instruction
 - Case Study #27: Diane King: Rapid Design Approach to Designing Instruction
 - Case Study #29: Andrew Steward: Managing Consulting Activities in an Evaluation Context
 - Case Study #30: Jack Waterkamp: Managing Scope Change in an Instructional Design Project
- b. Each case study discussion will be led by a panel of **4-5 students** who will sign up for the case study of their choice via the **MY GROUPS** link in the left-hand navigation menu of our Bb course site. This is **first-come-first serve**, so decide fairly quickly in order to get your first topic choice.
- c. Each panel will present a summary (**30 minutes maximum**) of their chosen case in class.
- d. Panelists will also provide a **one-page handout** for the class that describes the key takeaways from their case summary. To assist course members who are participating remotely as well as those who would like to prepare their own thoughts in advance of the class discussion, panelists will upload the handout and any other visual aids they plan to use for the discussion to the **DISCUSSION BOARD** link in the left-hand navigation menu of our Bb course site on the date indicated in the **COURSE SCHEDULE**.
- e. During class, the panelists will pose questions or employ other facilitation techniques (e.g., offer hypotheses, critiques) to stimulate class discussion. Panelists should emphasize the **relevance** of the case study and associated materials to their work situation at Management Concepts.

- f. After class, course members may pose additional questions to the panel by posting those questions to the relevant forum on our Blackboard **DISCUSSION BOARD**.
- g. For detailed instructions about preparing for the case study discussions, please review the *Panel Discussion Preparation Guidelines* document under the **RESOURCES** link of our course site.
- h. As noted in the **COURSE SCHEDULE** section of this syllabus and in the **COURSE**-**AT-A-GLANCE** area on our Bb course site, panelists must post their case study analysis and perspectives/discussion questions by 11:59 PM Friday of the week **before** they are scheduled to lead the case study discussion.
- i. For more information on how case study discussion quality is evaluated, please consult the *Case Study Panel Discussions Grading Rubric* posted to the Bb course site.

3. <u>Instructional Design Document (IDD) & Prototype Presentation– Team Project (50</u> <u>points)</u>

- Instructional Design Document (40 points)
 - a. Working in teams of **3-4 members**, you will develop an instructional design document (IDD) which will detail your approach to the development of a prototype instructional module prior to its actual development.
 - b. The topic will be determined by the team **collaboratively**. If there are particular topics that interest you, such as an instructional problem at a current client site, I would suggest you speak with your fellow course members to see if anyone else is interested in working with you on that topic. Once you've formed your teams, send me a note via Bb email so that I can create your private team spaces in Bb.
 - c. The IDD will present the design concept and related materials in a professionallypolished document. The design document will include the following components:
 - i. Instructional Problem Definition
 - ii. Learner and Contextual Analysis
 - iii. Task Analysis
 - iv. Instructional Objectives
 - v. Instructional Approach (Sequencing, Strategies, Messages)
 - vi. Limitations/constraints
 - vii. Instructional Materials (Sample storyboards, flowcharts)
 - viii. Formative & Summative Evaluation
 - d. The length of your document will depend on which your choice of instructional design model (s) (e.g., rapid prototyping, agile, classic ADDIE).

• Prototype Presentation (10 points)

The prototype presentation will consist of an in-class demonstration of the prototype of the instructional module outlined in the instructional design document. The demonstration should clearly convey:

- a. Scope of the prototype (e.g., topic, lesson, module, course, performance support tool)
- b. Electronic media selected
- c. Sample assessment items
- d. Navigational layout
- e. Essence of the design idea that persuades the client that this solution is the optimum choice based on the content of your IDD

- Have one representative of your team upload **two (2) copies** of your IDD and Prototype Presentation (or Prototype URL if you have created a multimedia prototype):
 - a. One (1) copy to the **ASSIGNMENTS** link for instructor grading. Make sure to upload all of your documents **before** you click SUBMIT.
 - b. One (1) copy to the **ASSESSMENTS** link for archiving in GMUs TK20 system, which retains evidence of student performance-based products in compliance with university accrediting bodies.
- Examples of IDDs and prototype presentations from previous EDIT 705 students employed in either the corporate or government sectors are posted in the *Exemplary Projects* sub-folder under the **RESOURCES** link on the Bb course site.
- Please review the *Instructional Design Document & Prototype Presentation Grading Rubric* at the end of this syllabus and on the Bb course site as you develop your team projects.
- Note: Late assignments will be penalized 10% for each class session past the due date.

d. Online Peer Reviews of IDD Components (20 points)

- a. There will be a total of five (5) peer reviews conducted via the Blackboard **DISCUSSION BOARD** throughout the semester. Each peer review corresponds to one of the components of the IDD and each reflects the iterative nature of the instructional design process:
 - i. Peer Review #1: Problem Definition
 - ii. Peer Review #2: Learner and Contextual Analysis
 - iii. Peer Review #3: Task Analysis
 - iv. Peer Review #4: Learning Outcomes, Instructional Approach, Limitations/Constraints, Materials
 - v. Peer Review #5: Formative & Summative Evaluation Plan
- b. Each course member will be asked to provide constructive evaluative feedback to other teams as you work on the various components of the IDD. There will be one in-class peer review, so that everyone can familiarize themselves with the peer review process.
- c. You will then provide feedback to **at least** two teams other than your own by posting your comments to the relevant forum on our Blackboard **DISCUSSION BOARD**.
- c. Your feedback will be based on the relevant criteria set down in the *Instructional Design Document & Prototype Presentation Grading Rubric*, a copy of which is at the end of this Syllabus as well as on the Bb course site.
- d. Please consult the *Student Guidelines for Peer Reviews* posted in the **RESOURCES** section of the Bb course site for more information about providing feedback to the other teams.
- e. Note: Postings made after a peer review week has ended will receive zero points.

Total Possible Points for all Assignments: 100

GRADING:

The grading scale used in this course is the official George Mason University scale for graduatelevel courses. Decimal percentage values \geq .5 will be rounded up (e.g., 92.5% will be rounded up to 93%); decimal percentage values <.5 will be rounded down (e.g., 92.4% will be rounded down to 92%).

Letter Grade	Total Points Earned
Α	93%-100%
A-	90%-92%
B+	88%-89%
В	83%-87%
B-	80%-82%
С	70%-79%
F	<70%

TK20 PERFORMANCE-BASED ASSESSMENT SUBMISSION REQUIREMENT

Every student registered for any Instructional Design and Technology (IDT) course <u>with a required</u> <u>performance-based assessment</u> is required to submit this assessment to Tk20 through Blackboard (regardless of whether the student is taking the course as an elective, a onetime course or as part of an undergraduate minor). For EDIT 705, the assessment is the Instructional Design Document and Prototype Presentation. Evaluation of the performance-based assessment by the course instructor will also be completed in Tk20 through Blackboard. Failure to submit the assessment to Tk20 (through Blackboard) will result in the course instructor reporting the course grade as Incomplete (IN). Unless the IN grade is changed upon completion of the required Tk20 submission, the IN will convert to an F nine weeks into the following semester.

GMU POLICIES AND RESOURCES FOR STUDENTS

- a. Students must adhere to the guidelines of the George Mason University Honor Code (See <u>http://oai.gmu.edu/the-mason-honor-code/</u>).
- b. Students must follow the university policy for Responsible Use of Computing (See <u>http://universitypolicy.gmu.edu/policies/responsible-use-of-computing/</u>).
- c. Students are responsible for the content of university communications sent to their George Mason University email account and are required to activate their account and check it regularly. All communication from the university, college, school, and program will be sent to students solely through their Mason email account.
- d. The George Mason University Counseling and Psychological Services (CAPS) staff consists of professional counseling and clinical psychologists, social workers, and counselors who offer a wide range of services (e.g., individual and group counseling, workshops and outreach programs) to enhance students' personal

experience and academic performance (See http://caps.gmu.edu/).

- e. Students with disabilities who seek accommodations in a course must be registered with George Mason University Disability Services and inform their instructor, in writing, as soon as possible. Approved accommodations will begin at the time the written letter from Disability Services is received by the instructor (See http://ods.gmu.edu/).
- f. Students must follow the university policy stating that all sound emitting devices shall be turned off during class unless otherwise authorized by the instructor.
- g. The George Mason University Writing Center staff provides a variety of resources and services (e.g., tutoring, workshops, writing guides, handbooks) intended to support students as they work to construct and share knowledge through writing (See <u>http://writingcenter.gmu.edu/</u>).

PROFESSIONAL DISPOSITIONS

Students are expected to exhibit professional behaviors and dispositions at all times.

CORE VALUES COMMITMENT

The College of Education & Human Development is committed to collaboration, ethical leadership, innovation, research-based practice, and social justice. Students are expected to adhere to these principles: <u>http://cehd.gmu.edu/values/</u>.

For additional information on the College of Education and Human Development, Graduate School of Education, please visit our website <u>http://gse.gmu.edu/</u>.

COURSE SCHEDULE:

DATE	TOPIC/IN-CLASS LEARNING EXPERIENCES	READINGS & ASSIGNMENTS FOR THE FOLLOWING WEEK
Week 1 Jan. 25	 TOPIC: COURSE KICK-OFF AND GETTING ACQUAINTED Introductions Syllabus review and scavenger hunt Blackboard course site orientation Instructor presentation: Instructor presentation: Instructional Design – An Ever- maching Durfaceion 	 Start thinking about IDD project topics and teams Complete the assigned readings Chapter 1 in Morrison, Ross, Kalman & Kemp Part I, pp. 2-11 in Ertmer, Quinn & Glazewski Sign up for your case study panel topic by 11:59 PM on Jan. 31
Week 2 Feb. 1	 evolving Profession TOPIC: THE INSTRUCTIONAL DESIGN PROFESSION Instructor-led discussion of assigned readings Forming teams and sharing potential project topics Exploring the <i>Project Documents</i> sub-folder under the RESOURCES link Viewing previous EDIT 705 projects in the <i>Exemplary Projects</i> sub-folder under the RESOURCES link Instructor presentation: <i>To Instruct</i> or Not to Instruct 	 Complete the assigned readings Chapter 2 in Morrison, Ross, Kalman & Kemp Case Study #19 in Ertmer, Quinn & Glazewski Leaders of the Case Study #19 panel discussion to upload their handout to the Case Study #19 forum on the Bb DISCUSSION BOARD by 11:59 PM on Feb. 7 Draft Instructional Problem Definition and upload to the Peer Review #1 forum on the Bb DISCUSSION BOARD by 11:59 PM on Feb. 7
Week 3 Feb. 8	 TOPIC: INSTRUCTIONAL PROBLEM DEFINITION Case Study #19 panelists lead in- class discussion Peer Review process, discussion Instructor presentation: Learner & Contextual Analysis 	 Remaining Peer Review #1 comments throughout the week Complete the assigned readings Chapter 3 in Morrison et al Case Study #22 in Ertmer, Quinn & Glazewski Leaders of the Case Study #22 panel discussion to upload their handout to the designated forum on the DISCUSSION BOARD by 11:59 PM on Feb. 14

DATE	TOPIC/IN-CLASS LEARNING	READINGS & ASSIGNMENTS FOR		
	EXPERIENCES	THE FOLLOWING WEEK		
Week 4 Feb. 15	 TOPIC: LEARNER & CONTEXTUAL ANALYSIS Case Study #22 panelists lead inclass discussion Q & A on assigned readings Instructor presentation: Overview of Task Analysis Group work Revise Instructional Problem Definition based on peer review (and instructor) feedback Begin drafting Learner & Contextual Analysis 	 Complete the assigned readings Chapter 4 in Morrison et al Have one representative of your team post your draft Learner & Contextua Analysis to the Peer Review #2 form by 11:59 PM on Feb. 21 		
Week 5 Feb. 22	 TOPIC: TASK ANALYSIS – INTRODUCTION Instructor-led discussion of assigned readings Review of selected Task Analysis resources on the Web <u>Perform a Task Analysis</u> <u>The Job Task Analysis</u> <u>Inte Job Task Analysis</u> <u>Job Analysis (SHRM)</u> <u>Job & Task Inventory</u> Group work Begin drafting Task Analysis 	 Online Peer Review #2 comments throughout the week Complete the assigned readings Case Study #27 in Ertmer et al Have one representative of your team post your draft Task Analysis to the Peer Review #3 forum by 11:59 PM on Feb. 28 Leaders of the Case Study #27 panel discussion upload their handout to the designated forum on the DISCUSSION BOARD by 11:59 PM on Feb. 28 		

DATE	TOPIC/IN-CLASS LEARNING	READINGS & ASSIGNMENTS FOR
	EXPERIENCES	THE FOLLOWING WEEK
Week 6 Feb. 29	 TOPIC: TASK ANALYSIS – METHODS, CHOICES Case study #27 panelists lead in- class discussion Q & A on topics to date Group work Revise Learner & 	 Online Peer Review #3 comments throughout the week Upload the Practitioner Profile (document only, not the slides) to the ASSIGNMENTS link by 11:59 PM on March 6
	Contextual Analysis	12 No Classes
Week 7	Spring Break, March 7 - TOPIC: KNOWLEDGE-SHARING	
March 14	WEEK	 Complete the assigned readings Chapter 5 in Morrison et al
Week 8	 Practitioner Profile presentations Knowledge-sharing wrap-up Instructor presentation: Writing Instructional Objectives 	
Week 8 March 21	 TOPIC: INSTRUCTIONAL OBJECTIVES Instructor-led discussion of assigned readings Review of selected Instructional Objectives resources on the Web Techniques & Methods for Writing Objectives & Performance Outcomes Writing Objectives Using Bloom's Taxonomy Writing SMART Objectives Instructor presentation: Instructional Approach: Sequencing, Strategies, and Messages 	 Have one representative of your team upload your draft Instructional Objectives for instructor feedback only (no peer review) to the private team space <i>File Exchange</i> in Bb by 11:59 PM on March 27 Complete the assigned readings Chapters 6-9 in Morrison et al

DATE	TOPIC/IN-CLASS LEARNING	READINGS & ASSIGNMENTS FOR
	EXPERIENCES	THE FOLLOWING WEEK
Week 9 March 28	 TOPIC: INSTRUCTIONAL APPROACH: MESSAGE AND MEDIUM Instructor-led discussion of assigned readings Resources on the Web linking Instructional Approach to Adult Learning Theory Gagné's Conditions of Learning Roger's Experiential Learning Roger's Experiential Learning Sweller's Cognitive Load Theory 	 Have one representative of your team upload your draft Instructional Approach, Limitations/Constraints, and Materials section to the Peer Review #4 forum by 11:59 PM on April 3 Complete the assigned readings: Chapters 11-13 in Morrison et al. Case Study #29 in Ertmer et al. Review the Kirkpatrick Methodology Leaders of the Case Study #29 panel discussion upload their handout to the designated forum on the DISCUSSION BOARD by 11:59 PM on April 3
Week 10 April 4	 TOPIC: EVALUATION Case study #29 panelists lead inclass discussion Q & A on topics to date Group work: Revise your IDD based on Peer Review #3 (and instructor) feedback Begin drafting your Formative & Summative Evaluation plan 	 Online Peer Review #4 comments throughout the week View the video <u>Rapid Prototyping in Instructional Design</u> Complete the assigned readings: Flowcharts, Storyboards and Rapid Prototyping Storyboarding Have one representative of your team post your draft Formative & Summative Evaluation plan to the Peer Review #5 forum by 11:59 PM on April 10

Week 11 April 11 Online ClassTOPIC: PROTOTYPING IN INSTRUCTIONAL DESIGN• Complete the assigned readings o Chapter 16 in Morrison et a o Case Study #30 in Ertmer e al.• Online Class• Online Peer Review #5 comments throughout the week • Group work (online or f2f): o Revise your IDD based on Peer Review #4 (and instructor) feedback o Start building your Prototype Presentation• Complete the assigned readings o Chapter 16 in Morrison et a o Case Study #30 in Ertmer e al.• Discussion upload their handout to designated forum on the PM on April 17• Leaders of the Case Study #30 part discussion upload their handout to designated forum on the DISCUSSION BOARD by 11:59 PM on April 17Week 12TOPIC: INSTRUCTIONAL• Upload your draft Prototype	DATE	TOPIC/IN-CLASS LEARNING	READINGS & ASSIGNMENTS FOR
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April 25PROTOTYPE PRESENTATIONupload one copy each of the	April 25	PROTOTYPE PRESENTATION	1 1
Instructional Design Document &	_		
		• Scheduling the Prototype	Prototype Presentation by 11:59 PM
Presentations on May 1 to each of the following		• • • •	• •
• Review of the Instructional Design areas:		• Review of the Instructional Design	•
Document & Prototyping Grading o One copy to the		e	• One copy to the
Rubric ASSIGNMENTS link			
• Group work: • One copy to the			• One copy to the
• Begin finalizing your IDD ASSESSMENTS link		1	15
& Prototype Presentation	l I	• • •	

DATE	TOPIC/IN-CLASS LEARNING	READINGS & ASSIGNMENTS FOR
	EXPERIENCES	THE FOLLOWING WEEK
Week 14	FINAL PRESENTATIONS – PART	
May 2	I	
Week 15	FINAL PRESENTATIONS – PART	
May 9	II	

ASSESSMENT RUBRIC(S):

Instructional Design Document & Prototype Presentation Grading Rubric: Total Possible Points: 50

IBSTPI	Criteria	Does Not Meet	Meets Standards	Exceeds Standards
Competency	Cinterna	Standards		
Professional	Problem	Instructional design	Instructional design	Instructional design
Foundations:1:	definition:	problem is not	problem is	problem is
Communicate	ucinition	stated clearly	articulated clearly,	articulated clearly
effectively in		Stated clearly	but with little or no	and supported with
written & oral			supporting data	a variety of data
form				sources
		Points: 0.00-2.39	Points: 2.40-2.94	Points: 2.95-3.00
Planning &	Learner &	Little or no	Adequate description	Comprehensive,
Analysis: 7:	Context	description of	of learner	data-driven
Identify &	Analysis:	learner	characteristics and	description of
describe target		characteristics and	how the context	learner
population &		how the context	relates to the	characteristics and
environmental		relates to the	problem, some use	how the context or
characteristics		problem, little or	of supporting data	environment relates
		no supporting data		to the problem
		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00
Planning &	Task Analysis:	Method and	Method and content	Method and content
Analysis: 8:		content reflects	reflects some SME	clearly reflects use
Select & use		neither SME input	input, little or no	of substantive SME
analysis		nor other data	other data sources	input as well as
techniques for		sources		other data sources
determining		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00
instructional				
content				
Professional	Instructional	Few or none of the	Most instructional	All instructional
Foundations: 4:	Objectives:	instructional	objectives are	objectives are
Apply data		objectives are	measurable and most	measurable and all
collection &		measurable nor	supported by the	supported by the
analysis skills to		supported by the	instructional need &	instructional need &
instructional		instructional need	task analysis data	task analysis data
design projects		& task analysis data	Deinter 100 101	Delinte: 105 5 00
		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00

IBSTPI	Criteria	Does Not Meet	Meets Standards	Exceeds Standards
Competency		Standards		
Design &	Instructional	Instructional	Instructional	Instructional
Development:	Approach:	sequencing,	sequencing,	sequencing,
12:		strategies &	strategies &	strategies &
Design		messages do not	messages generally	messages all flow
instructional		flow logically from	flow logically from	logically from the
interventions		the instructional	the instructional	instructional need,
		need, learner,	need, learner,	learner, context &
		context & task	context & task	task analyses
		analyses, major	analyses, with only	
		disconnects	minor disconnects	
		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00
Professional	Limitations,	Instructional design	Instructional design	Instructional design
Foundations: 5:	Constraints:	document does not	document articulates	document clearly
Identify ethical,		articulate any pre-	some pre-project	articulates all pre-
legal & political		project limitations	limitations or	project limitations
implications of		or constraints	constraints	and constraints
design in the				
workplace		Points: 0.00-0.79	Points: 0.80-0.94	Points: 0.95-1.00
Design &	Instructional	Choice of	Choice of	Choice of
Development:	Materials:	instructional	instructional	instructional
14:		materials does not	materials somewhat	materials clearly
Select or modify		reflect instructional	reflects selected	reflects selected
existing		strategies,	instructional	instructional
instructional		limitations/	strategies,	strategies, as well as
materials		constraints	limitations/	limitations/
			constraints	constraints
		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00
Design &	Formative &	Instructional design	Instructional design	Instructional design
Development:	Summative	document does not	document contains a	document contains
16:	Evaluation:	contain a formative	limited formative and	both a
Design learning		and/or summative	summative	comprehensive
assessment		evaluation plan, no	evaluation with little	formative &
		supporting data	or no supporting data	summative
		sources	sources	evaluation plan,
				supported by a
				variety of data
				sources
		Points: 0.00-3.99	Points: 4.00-4.94	Points: 4.95-5.00

IBSTPI	Criteria	Does Not Meet	Meets Standards	Exceeds Standards
Competency		Standards		
Professional	Organization:	Instructional design	Structure of the	Structure of the
Foundations: 1:		document is	instructional design	instructional design
Communicate		unstructured and	document is	document is clear
effectively in		hard to follow	generally clear, little	and easy to follow,
written & oral			or no use of headings	with use of accurate
form			and sub-headings	headings and sub-
				headings
		Points: 0.00-2.39	Points: 2.40-2.94	Points: 2.95-3.00
Professional	Language:	Rules of English	Rules of English	Rules of grammar,
Foundations: 1:		grammar, usage,	grammar, usage,	usage, spelling and
Communicate		spelling and	spelling and	punctuation are
effectively in		punctuation are	punctuation are	followed
written & oral		not followed,	generally followed	consistently
form		multiple language	throughout the	throughout the
		errors throughout	instructional design	instructional design
		the instructional	document, one or	document, no
		design document	two minor language	language errors
			errors	
		Points: 0.00-2.39	Points: 2.40-2.94	Points: 2.95-3.00
Professional	Alignment of	Prototype does not	Prototype	Prototype clearly
Foundations: 2:	Prototype	demonstrate the	demonstrates some	demonstrates the
Apply current	with IDD:	instructional	of the instructional	instructional
research and		strategies &	strategies &	strategies &
theory to the		approach outlined	approach outlined in	approach outlined in
discipline of		in the instructional	the instructional	the instructional
instructional		design document	design document	design document
design				
		Points: 0.00-1.59	Points: 1.60-1.94	Points: 1.95-2.00

IBSTPI	Criteria	Does Not Meet	Meets Standards	Exceeds Standards
Competency		Standards		
Planning &	Prototype	Selected media are	Selected media are	Selected media are
Analysis: 9:	media	neither innovative	not particularly	innovative and
Analyze the	selection:	nor appropriate for	innovative, yet	appropriate for
characteristics		chosen strategies	appropriate for	chosen strategies
of existing &			chosen strategies	
emerging		Points: 0.00-1.59	Points: 1.60-1.94	Points: 1.95-2.00
technologies &				
their potential				
use				
Design &	Sample	Sample assessment	Sample assessment	Sample assessment
Development:	assessment	items do not	items measure some	items clearly measure
16:	items:	measure learning	learning objectives	all learning objectives
Design		objectives		
learning		Points: 0.00-1.59	Points: 1.60-1.94	Points: 1.95-2.00
assessment				
Professional	Team	Individual team	Individual team	Individual team
Foundations:	member	members did not	members generally	members consistently
1:	contributions:	adhere to shared	adhered to shared	adhered to shared
Communicate		roles/responsibilities	roles/responsibilities	roles/responsibilities
effectively in		documented in Bb	documented in Bb	documented in Bb
written & oral		private team areas	private team areas	private team areas
form		Points: 0.001.59	Points: 1.60-1.94	Points: 1.95-2.00
Professional	PowerPoint©	Presentation did not	Presentation	Presentation adhered
Foundations:	best	adhere to	generally adhered to	consistently to
3:	practices:	PowerPoint© best	PowerPoint© best	PowerPoint© best
Update &		practices	practices	practices
improve		documented in the	documented in the	documented in the
knowledge,		Resources area of	Resources area of	Resources area of the
skills &		the Bb course site	the Bb course site	Bb course site
attitudes		Points: 0.00-1.59	Points: 1.60-1.94	Points: 1.95-2.00
pertaining to				
the				
instructional				
design process				
& related				
fields				